

## TRANSFER OF TITLE OF ASSETS FROM THE UNITED NATIONS DEVELOPMENT PROGRAMME TO THE BATUMI CITY HALL

THIS AGREEMENT made and entered this 22<sup>nd</sup> day of September 2022, by and between the United Nations Development Programme (hereinafter referred to as "UNDP"), for the transfer to and Batumi City Hall (hereinafter referred to as the "Batumi City Hall"), accepts full title and ownership of assets as specified in the attached supplies and equipment list, hereto as Annex I at a total cost of EUR 12,722.88 equivalent in GEL (Twelve thousand and seven hundred twenty-two point eighty-eight Euros).

The assets transferred represent assistance of UNDP to the Batumi City Hall to facilitate Project "DEVELOPMENT OF PLASTIC WASTE MANAGEMENT CHAIN AND PRACTICES" of "Accelerator Lab", #00124194 (hereinafter referred to as "Project"), undertaken in Georgia. The transfer of title is limited to the use of such assets solely for the stated purposes of the Project in the manner and place as set out in the Memorandum of Understanding signed on 6 September 2021 between UNDP and Batumi City Hall and subject to further limitations contained therein.

The transfer of such assets must be affected in compliance with UNDP Financial Rules and Regulations, the Procurement Manual and the Asset Management Guidelines.

IN WITNESS WHEREOF, UNDP and the Batumi City Hall, through their duly authorized representatives, have signed this Agreement:

ACCEPTED.

ACCEPTED:	ACCEPTED.		
FOR THE Batumi City Hall:	FOR UNDP:		
By: s. fmmmm {	By: Warlan		
Name: Archil Chikovani	Name: Nick Beresford		
Title: Batumi City Mayor	Title: Resident Representative		
Date:	Date:22.09.2022		



Annex1

## LIST OF ASSETS TRANSFERRED FROM THE UNITED NATIONS DEVELOPMENT PROGRAMME TO THE BATUMI CITY HALL

#	Name	Q-ty	Price	Total Price GEL without VAT
	Plastic waste press machine	1	EUR 12,722.88 equivalent in GEL	GEL 35,782.27

Transferred:

Nick Beresford

UNDP Resident Representative

Date: 22.09.2022

Accepted:

Archil Chikovani Batumi City Mayor

Date: